

**BARROWMAZE UNDEAD FASHION TRENDS**

ROLL D8	1	2	3	4	5	6	7	8
Zombie	Nothing	Nothing	Burial shroud (tattered)	Burial shroud (worn)	<i>Armor</i>	<i>Common clothes</i>	Tomb robber	Finery (1/6 for jewelry)
Skeleton		Its own creation					Enruned bones	
Ghoul			Stone age	Finery (2/6 for jewelry)				
Wight	Wraps	Wraps	<i>Armor</i>	Robes	<i>Vestment</i>	<i>Vestment</i>	Bone-clad	Finery
Mummy	Nothing	Flowing robe	Burial shroud	<i>Armor</i>	<i>Armor</i>		Animal mask	
Wraith				Wizard		Finery		
Specter				Dress			<i>Common clothes</i>	Sage
Ghost								

*Armor* is normally ruined, and thus provides no mechanical benefit. *Common clothes* represent an occupation (stonemason, laborer, huntsman, scribe etc). *Vestment* is of Nergal (1/3), another evil deity (1/3) or a Lawful deity (1/3).